

# Hardware

## FUNDAMENTALS

Getting started with Do It Yourself circuits and Raspberry Pi



# Hardware?

- Three main types of hardware (in this course)
  - Commercial, off-the-shelf devices/appliances
  - Do It Yourself solutions
  - The central gateway
    - On which runs the environment intelligence
    - Centralized approach for the sake of simplicity

# Focus

- In this tutorial we focus on
  - The central gateway
  - Do It Yourself solutions
- And the rest?
  - Will be treated in detail throughout the course

# Goals

- Knowledge of the reference platform
- Getting started to develop ad-hoc solutions when needed

# The Gateway

- Hosts the environment intelligence
- Must have enough computational power
- Should easily interface existing automation networks
- Should easily interface appliances and smart devices (e.g., TVs, Monitors, etc.)
- Should exploit Internet connectivity
  - When available
- Should support integration of ad-hoc solution

# Candidates

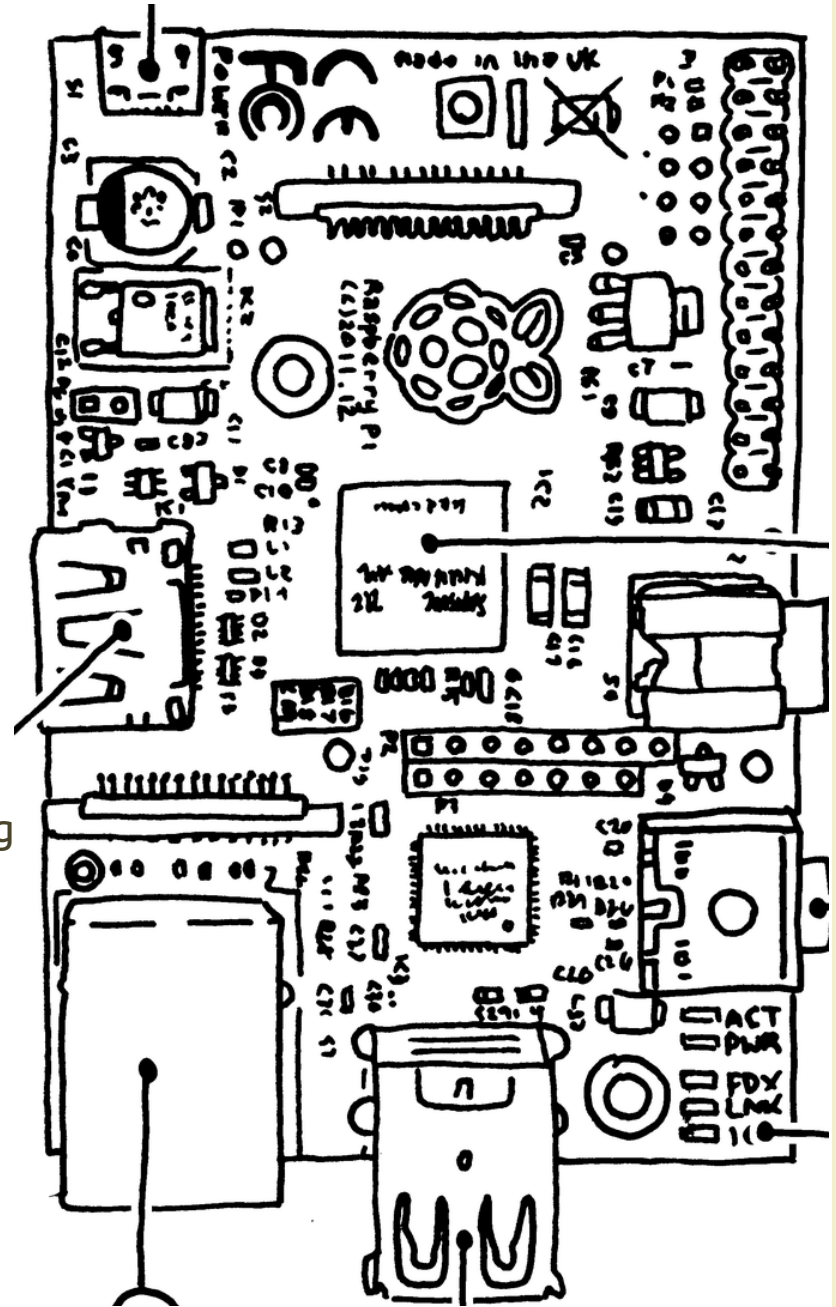
- Beagle black
  - Medium cost
  - Ready for DIY
  - Less easy to interface commercial devices
  - High computational power
  - Good connectivity
- Raspberry Pi
  - Low cost
  - Ready fo DIY
  - Easy to interface commercial devices
  - Good computational power
  - Good connectivity
- Arduino
  - Cheap
  - Ready for DIY
  - Difficult to interface commercial devices
  - Low computational power
  - Low connectivity

**For this course the  
Raspberry Pi  
represents an  
optimal trade-off**

# Raspberry Pi

## A SHORT INTRODUCTION

A short introduction on Raspberry Pi including hardware, software and DIY capabilities



# Components

- Processor
  - The same you would have found in the iPhone 3G and the Kindle 2
  - ARM11, 700MHz, 32bit (quad-core on Pi-2)
  - 512MByte of RAM (1GByte on Pi2)
- SD
  - everything is stored on an SD Card
- USB
  - 2 USB 2.0 ports (4 on Pi-2)
  - Up to 500mA
  - Not advisable to use for high power loads
    - Phone cell chargers
    - Portable HDD
- Ethernet
  - Standard 10/100 (Model B only)
  - WiFi connectivity via a USB dongle



# Components (Cont'd)

- HDMI
  - 14 different resolutions
  - Composite out available (NTSC / PAL)
  - Can be converted to other formats
- Status LEDs
  - Visual feedback on the Pi status
- Analog Audio output
  - Designed to drive high-impedance loads (e.g., active speakers)
- Power input
  - Micro USB connector
  - Typical rating 5V, 1200mA
  - Could work from a PC USB (but exceeds USB max current...)

# Components (cont'd)

- General Purpose Input and Output (GPIO)
  - To read buttons and switches
  - To control actuators
  - Etc.
- Display Serial Interface (DSI)
  - To communicate with a LCD or OLED display
- Camera Serial Interface (CSI)
  - To directly connect a camera module

# Ratings (Pi model B)

- Power supply
  - 5V
  - At least 700mA
- SD card
  - 8GByte
  - Class 6 or higher for reasonable performances
    - We will use class 10 cards
- GPIO rating
  - Max sink current: 16mA
  - Max source current: tunable from 2 to 16mA
    - Lower is better
  - Total drawable current on 3.3V supply
    - 40mA
  - Total drawable current on 5V supply
    - Around 500mA
    - Can be increased by increasing the power supply ratings

# Operating system

- Raspberry Pi runs Linux
- Several supported distributions
  - Raspbian
    - The “officially recommended” one
  - Occidentalis
    - Developed by Adafruit to support electronic development
  - Arch Linux
  - PiDora
    - A fedora port for Raspberry Pi
  - Raspbmc
    - XBMC based distribution
    - To use the Pi as a media center
  - OpenElec
    - Similar to Raspbmc, based on Syslinux

# Installation

- We adopt the «official» Raspbian distribution
- Raspbian is provided as raw image
  - Bit-for-bit representation of how the data shall be written on disk
  - Cannot be simply copied to the SD card
  - A disk imaging utility must be used
    - dd (Linux/Mac)
    - Win32DiskImager (Windows)

# First boot

- Plug the SD card into the socket.
- Plug in a USB keyboard and mouse.
- Plug the HDMI output into your TV or monitor.
- Plug in the power supply.

# Initial configuration

Raspi-config

<b>info</b>	<b>Information about this tool</b>
expand_rootfs	Expand root partition to fill SD card
overscan	Change overscan
configure_keyboard	Set keyboard layout
change_pass	Change password for 'pi' user
change_locale	Set locale
change_timezone	Set timezone
memory_split	Change memory split
overclock	Configure overclocking
ssh	Enable or disable ssh server
boot_behaviour	Start desktop on boot?
update	Try to upgrade raspi-config

<Select>

<Finish>

# First Checks

- Login
  - User: pi
  - Password: raspberry (must possibly be changed)
- Board revision
  - `cat /proc/cpuinfo`
- Python version
  - `python --version`
- Python RPi tools
  - `easy_install Rpi.GPIO`
    - must be connected to the Internet



# Do It Yourself

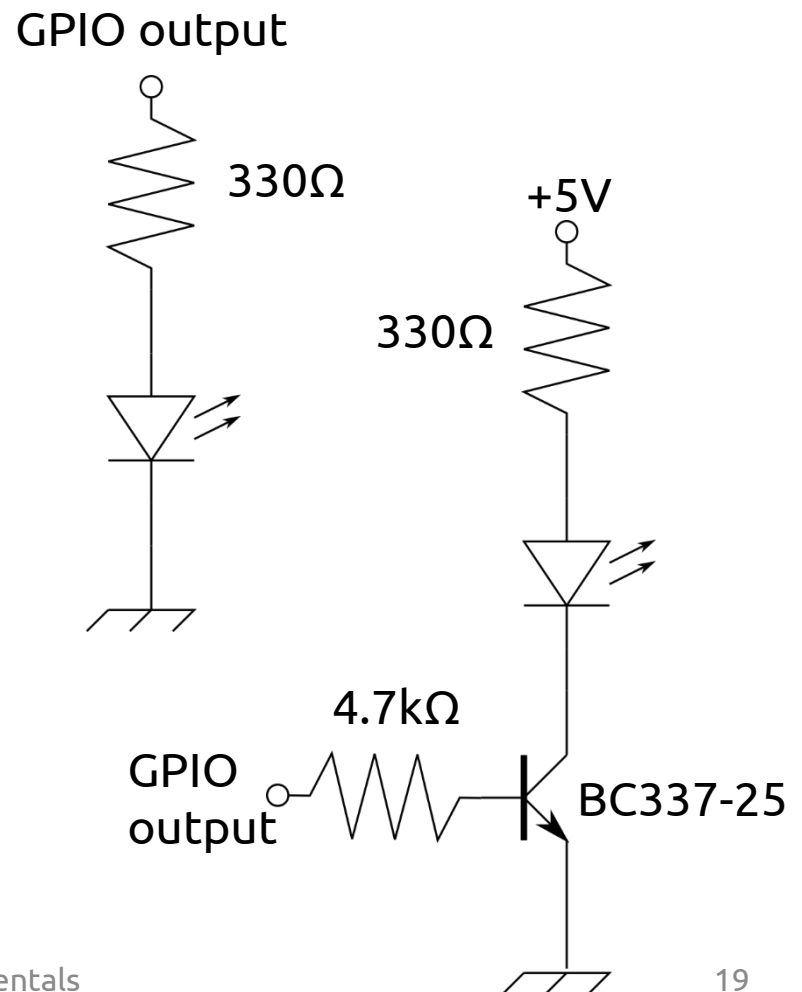
**DEMO PROJECTS**

# Project 1: LED control

- Goal
  - Light-up a red LED using one GPIO port
  - Control the LED switching from Python
- Required Components
  - The Raspberry Pi
  - A red LED
  - A NPN transistor (BC337-25 in our example)
  - A couple of resistors

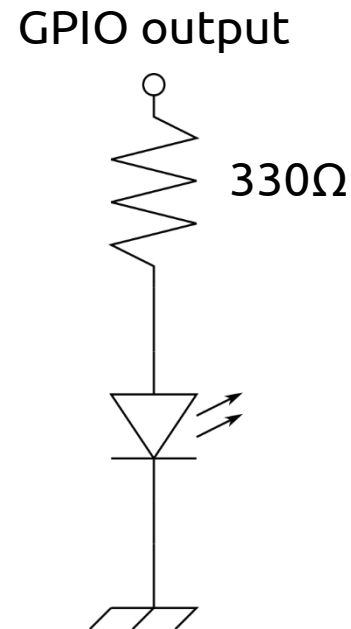
# LED control - schematics

- Can be directly driven by the GPIO output,
  - safer to use as control for a power switch (a transistor)
- Care must be taken to not exceed the maximum ratings
  - 40mA on all GPIO outputs
  - 8mA on a single GPIO (can be tuned)
  - Better if lower than 1mA



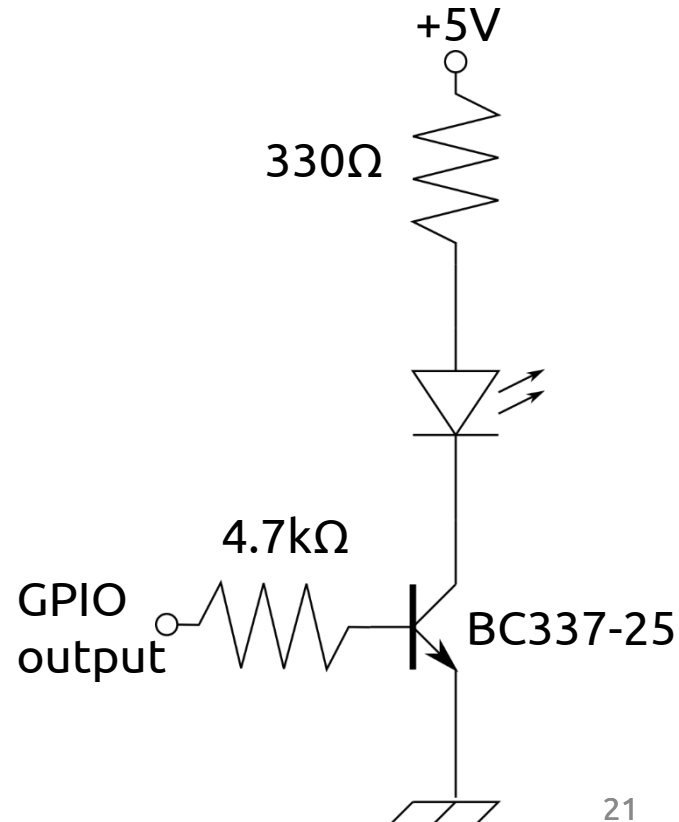
# LED control – design

- Direct control
  - The LED causes a voltage drop from 1.2V to around 2V
  - $I_{\text{GPIO}} = \frac{3.3\text{V} - 2\text{V}}{330\Omega} = \frac{1.3\text{V}}{330\Omega} = 3.94\text{mA}$
  - $I_{\text{GPIO}} = \frac{3.3\text{V} - 1.2\text{V}}{330\Omega} = \frac{2.1\text{V}}{330\Omega} = 6,34\text{mA}$



# LED control – design (cont'd)

- Power switch
  - The LED causes a voltage drop from 1.2V to around 2V
  - $I_{\text{GPIO}} = 5\text{V} - 2\text{V} / 330\Omega = 3\text{V} / 330\Omega = 9\text{mA}$
- Transistor in saturation
  - $h_{fe \text{ min}} = 160$
  - $I_B = 3.3\text{V} - 0.6\text{V} / 4.7\text{k}\Omega = 574 \mu\text{A}$



21

# LED control - Python

```
import RPi.GPIO as GPIO
import time
```

```
#set-up pin numbering
GPIO.setmode(GPIO.BOARD)
#set-up pin function
GPIO.setup(15,GPIO.OUT)
```

```
#iterate 10 times
for i in range(10):
```

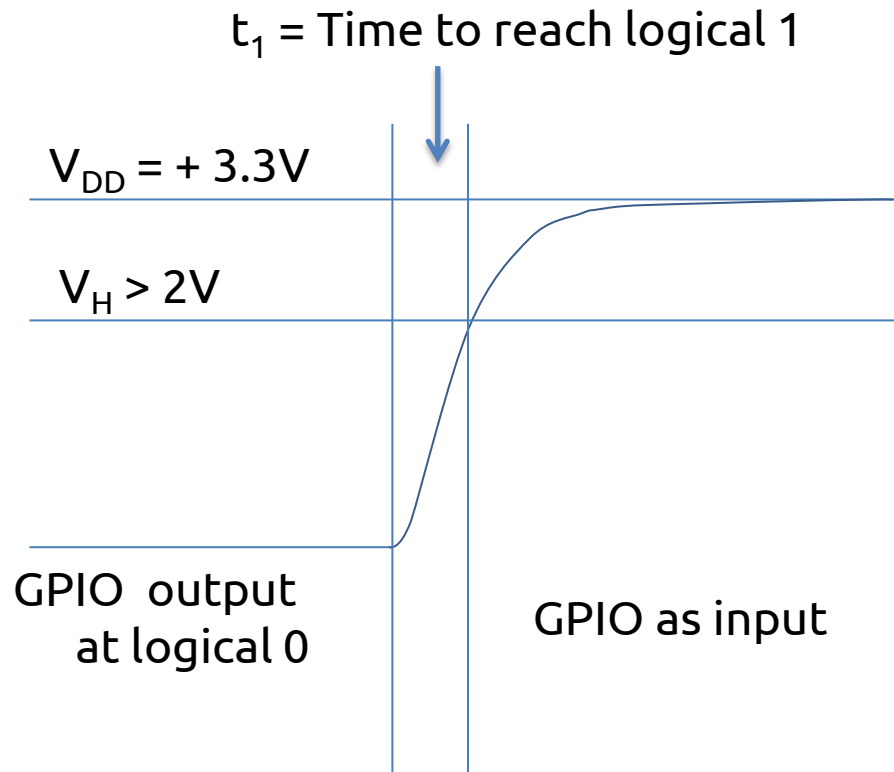
```
    GPIO.output(15,1) #set the output at 1, LED on
    time.sleep(1) # keep it for 1 second
    GPIO.output(15,0) # set the output at 0, LED off
    time.sleep(1) #keep it for 1 second
```

Turn alternatively on  
and off the LED for  
10 times

# Project 2: light sensor

- Goal
  - Design a cheap light sensor
  - Read the «light level» by using Python
- Components
  - The Raspberry Pi
  - A photo-resistor
  - 2 fixed resistors
  - A capacitor
- Constraints
  - No analog input available

# Light sensor – basic principles



$t_1$  depends on the circuit time constant (RC)

By varying RC  $t_1$  increases or decreases

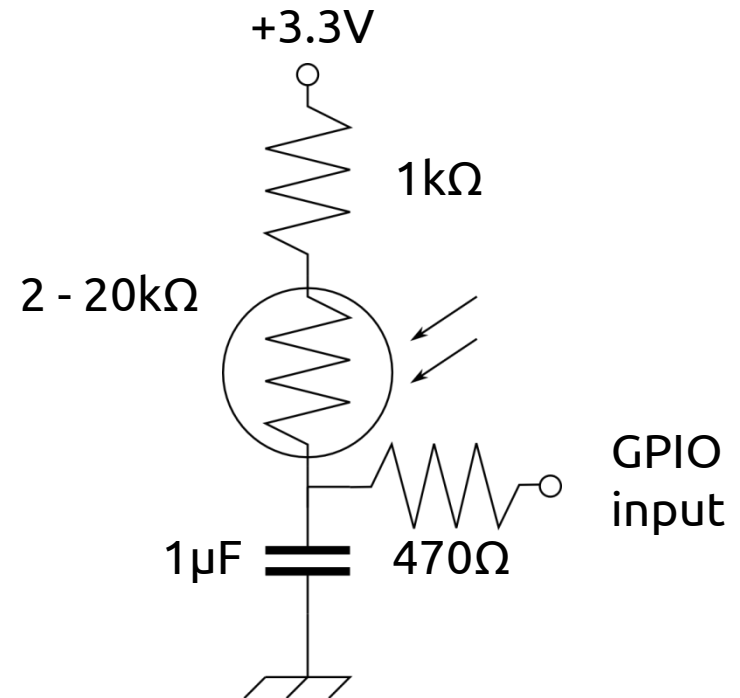
If the R value depends on the amount of incident light, then  $t_1$  depends on the light intensity

Photoresistors: reduce their actual resistance when illuminated



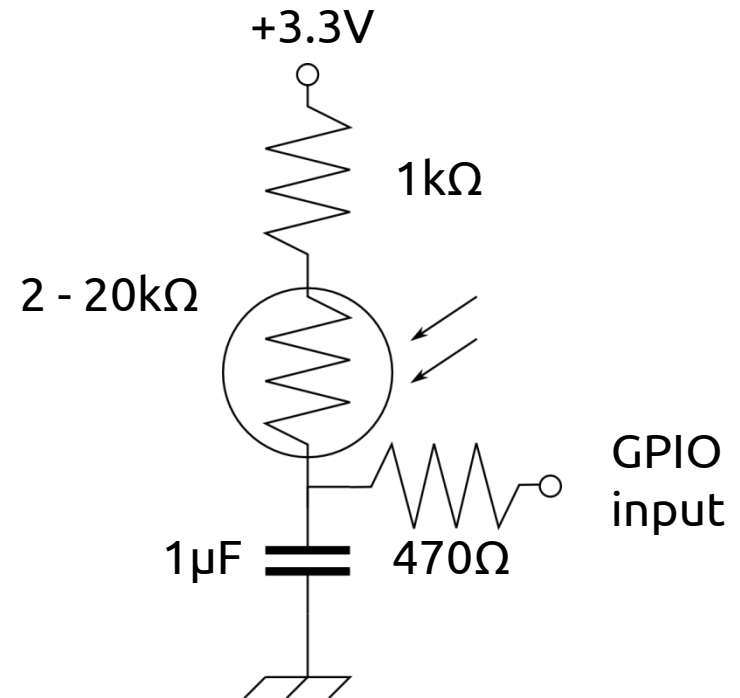
# Light sensor - schematics

- Logical 0 if
  - $V_{\text{GPIO}} < 0.7 \text{ V}$
- Logical 1 if
  - $V_{\text{GPIO}} > 2 \text{ V}$
- Time to reach Logical 1 is roughly given by RC (time to reach 63% of the final voltage)
- $3.3 * 0.63 = 2,079 \text{ V}$



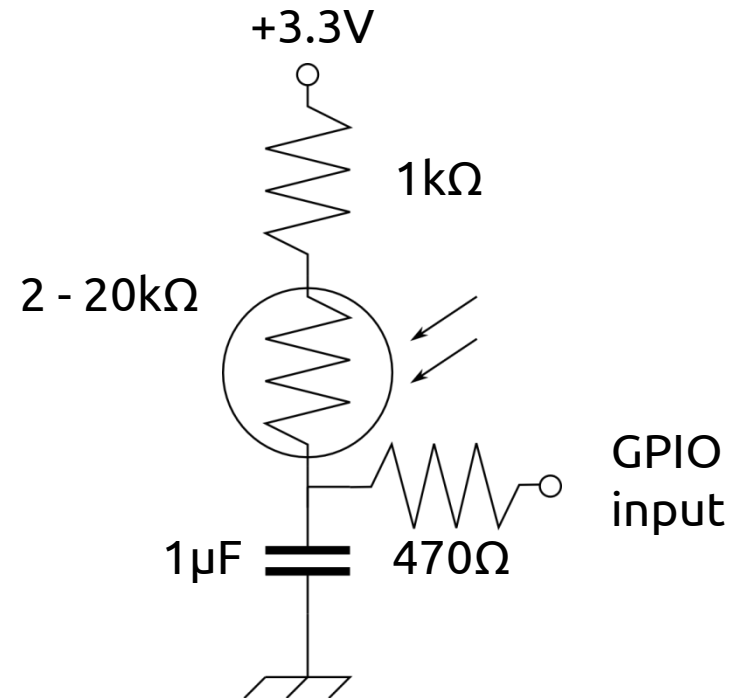
# Light sensor - design

- Time ranges
  - $RC_{\min} = 2\text{k}\Omega * 1\mu\text{F}$   
 $= 2\text{ms}$
  - $RC_{\max} = 21\text{k}\Omega * 1\mu\text{F}$   
 $= 21\text{ms}$
- May be tuned by tuning the fixed resistor



# Light sensor - algorithm

- Algorithm:
  - Set GPIO as output
  - Write 0
  - Set GPIO as input
  - Count time to get 1 in input



# Light-sensing example

```
import RPi.GPIO as GPIO, time, os
DEBUG = 1
GPIO.setmode(GPIO.BOARD)

def RCtime (RCpin):
    reading = 0
    GPIO.setup(RCpin, GPIO.OUT)
    GPIO.output(RCpin, GPIO.LOW)
    time.sleep(0.2)
    GPIO.setup(RCpin, GPIO.IN)
    # This takes about 1 millisecond per loop cycle
    start = time.time()
    while (GPIO.input(RCpin) == GPIO.LOW):
        reading += 1
    print (time.time()-start)*1000.0, "ms"
    return reading
```

```
GPIO.setup(15,GPIO.OUT)
while True:
    rc = RCtime(13)
    #print rc
    if rc < 1000:
        GPIO.output(15,GPIO.LOW)
    else:
        GPIO.output(15,GPIO.HIGH)
```

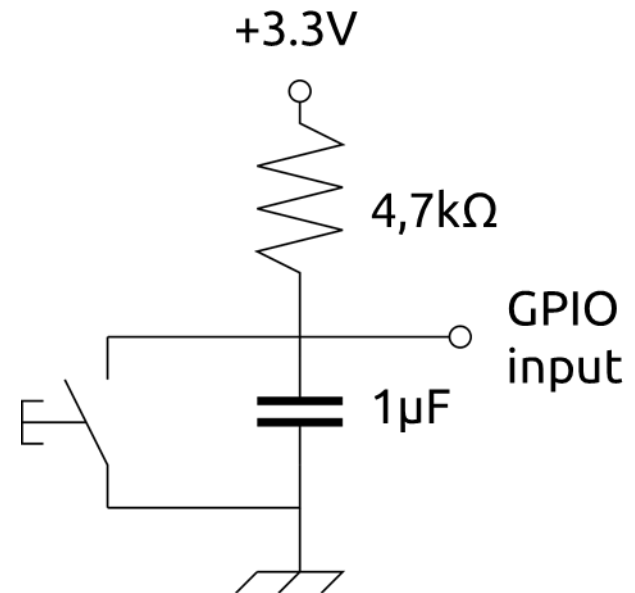
Turn on the LED if the lighting level drops over a given threshold

# Project 3: push button

- Goal
  - Light-up a red LED using one GPIO port when a button is pressed
  - Detect button pressing from Python
- Required Components
  - The Raspberry Pi
  - A red LED
  - A NPN transistor (BC337-25 in our example)
  - A couple of resistors
  - A capacitor
  - A push-button

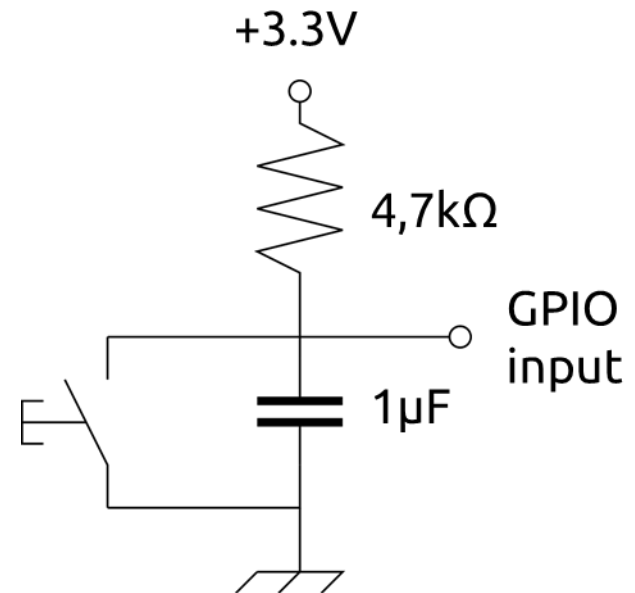
# Push-button – basic principles

- De-bounce needed
  - To avoid capturing button bounces
  - Based on the RC circuit
  - TTL 3V has  $V_{on}$  at 2V
  - In first instance we can assume that the time required to reach such level is equal to RC (time to reach 63% of  $V_{DD}$ )



# Push-button – design

- RC
  - $4.7\text{k}\Omega * 1\mu\text{F} = 4.7\text{ms}$
- The button can bounce for up to 4.7ms
- Sufficient in typical applications



# Button-sensing example

```
import RPi.GPIO as GPIO, time, os
```

```
DEBUG = 1
```

```
#set-up pin numbering  
GPIO.setmode(GPIO.BOARD)
```

```
def button_to_led (RCpin):  
    # set-up pins  
    GPIO.setup(RCpin, GPIO.IN)  
    GPIO.setup(15,GPIO.OUT)  
    # This takes about 1 millisecond per loop cycle  
    while (True):  
        if(GPIO.input(RCpin) == False):  
            GPIO.output(15,GPIO.HIGH)  
        else:  
            GPIO.output(15,GPIO.LOW)  
    return
```

```
button_to_led(11)
```

Turn on the LED when the button is pressed (by design the GPIO input will be at 0)



# Questions?

01PRD AMBIENT INTELLIGENCE: TECHNOLOGY AND DESIGN

Dario Bonino  
bonino@ismb.it

