

# Functional Programming in JS

"The" language of the Web

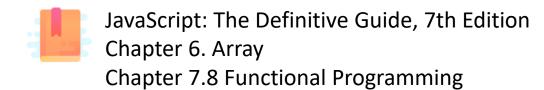
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JavaScript – The language of the Web

#### **FUNCTIONAL PROGRAMMING**

#### Functional programming: A brief overview

- A programming paradigm where the developer mostly construct and structure code using functions
  - not JavaScript's main oriented paradigm, but JavaScript is well suited
- More "declarative stile" rather than "imperative style" (e.g., for loops)
- Can improve program readability:

```
new_array = array.filter (
filter_function );
```

```
new_array = [];
for (const el in list)
    if ( filter_function(el) )
        new_array.push(el);
```

# Notable features of the functional paradigm

- Functions are first-class citizens
  - functions can be used as if they were variables or constants, combined with other functions and generate new functions in the process, chained with other functions, etc.
- Higher-order functions
  - a function that operates on functions, taking one or more functions as arguments and typically returning a new function
- Function composition
  - composing/creating functions to simplify and compress your functions by taking functions as an argument and return an output
- Call chaining
  - returning a result of the same type of the argument, so that multiple functional operators may be applied consecutively

## Functional Programming in JavaScript

- JavaScript supports the features of the paradigm "out of the box"
- Functional programming requires avoiding mutability
  - i.e., do not change objects in place!
  - e.g., if you need to perform a change in an array, return a new array

# Iterating over Arrays

- Iterators: for ... of, for (..;..;..)
- Iterators: forEach(f)
  - Process each element with callback f
- Iterators: every(f), some(f)
  - Check whether all/some elements in the array satisfy the Boolean callback f
- Iterators that return a new array: map(f), filter(f)
  - Construct a new array
- Reduce: callback function on all items to progressively compute a result reduce(callback(accumulator, currentValue[, index[, array]])[, initialValue])

# .forEach()

• forEach() invokes your (synchronous) callback function once for each element of an **iterable** 

```
const letters = [..."Hello world"];
let uppercase = "";
letters.forEach(letter => {
   uppercase += letter.toUpperCase();
});
console.log(uppercase); // HELLO WORLD
```

# .forEach()

- forEach() invokes your (synchronous) callback function once for each element of an iterable
  - The callback may have 3 parameters
    - currentValue: The current element being processed in the array.
    - index (Optional): The index of currentValue in the array
    - array (Optional): The array for Each() was called upon.
  - Always returns undefined and is not chainable
  - No way to stop or break a forEach() loop other than by throwing an exception
- forEach() does not mutate the array on which it is called
  - however, its callback may do so

# .every()

- every() tests whether all elements in the array pass the test implemented by the provided function
  - Callback: Same 3 arguments as for Each
  - It returns a Boolean value (truthy/falsy)
  - It executes its callback once for each element present in the array until it finds the one where the callback returns a falsy value
    - If such an element is found, **immediately** returns false

```
let a = [1, 2, 3, 4, 5];
a.every(x => x < 10) // => true: all values are < 10
a.every(x => x % 2 === 0) // false
```

# .some()

- some() tests whether at least one element in the array passes the test implemented by the provided function
  - It returns a Boolean value
  - It executes its callback once for each element present in the array until it finds the one where the callback returns a truthy value
    - if such an element is found, **immediately** returns true

```
let a = [1, 2, 3, 4, 5];
a.some(x => x%2===0) // => true; a has some even numbers
a.some(isNaN)
```

# .map()

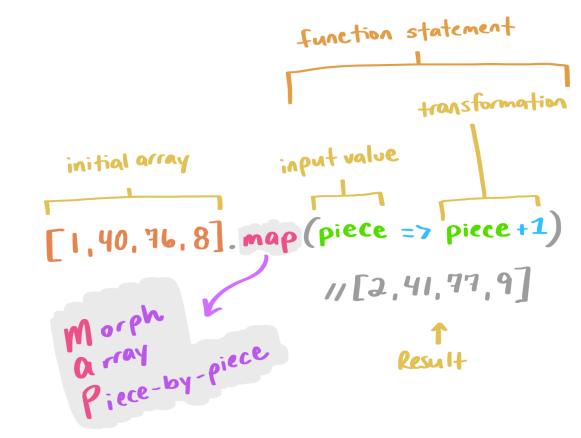
- map() passes each element of the array on which it is invoked to the function you specify
  - the callback should return a value
  - map() always returns a new array containing the values returned by the callback

```
const a = [1, 2, 3];
b = a.map(x => x*x);
console.log(b); // [1, 4, 9]
```

```
const letters = [..."Hello world"];
uppercase = letters.map(letter =>
letter.toUpperCase());

console.log(uppercase.join('''));
```

# .map()



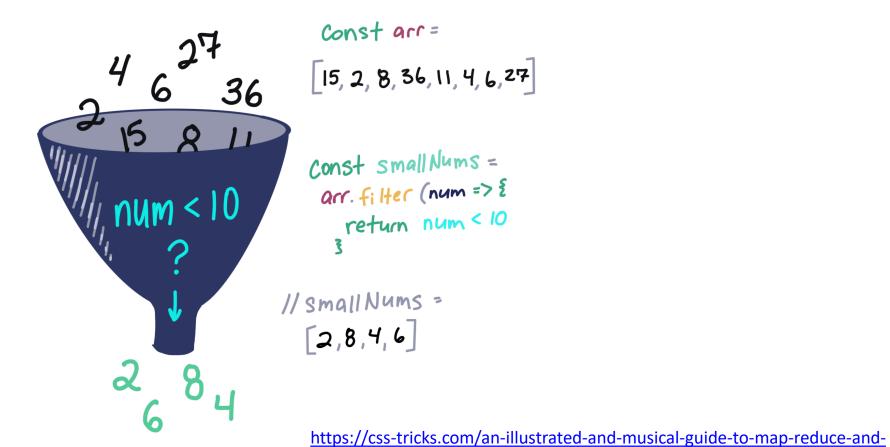
https://css-tricks.com/an-illustrated-and-musical-guide-to-map-reduce-and-filter-array-methods/

# .filter()

- filter() creates a *new* array with all elements that pass the test implemented by the provided function
  - the callback is a function that returns either true or false
  - if no element passes the test, an empty array is returned

```
const a = [5, 4, 3, 2, 1];
a.filter(x => x < 3); // generates [2, 1], values less than 3
a.filter((element, index) => index%2 == 0); // [5, 3, 1]
```

# .filter()



filter-array-methods/

## .reduce()

- reduce() combines the elements of an array, using the specified function, to produce a single value
  - this is a common operation in functional programming and goes by the names "inject" and "fold"
- reduce takes two arguments:
  - 1. the function (callback) that performs the reduction/combination operation (combine or reduce 2 values into 1)
  - 2. an (optional) **initialValue** to pass to the function; if not specified, it uses the first element of the array as initial value

# .reduce()

- Callbacks used with reduce() are different than the ones used with forEach() and map()
  - the first argument of the callback (reducer function) is the accumulated result of the reduction so far
  - on the first call to this function, its first argument is the initial value
  - on subsequent calls, it is the value returned by the previous invocation of the reducer function

```
const a = [5, 4, 3, 2, 1];
a.reduce( (accumulator, currentValue) =>
accumulator + currentValue,
                                0);
// 15; the sum of the values
a.reduce((acc, val) => acc*val, 1);
// 120; the product of the values
a.reduce((acc, val) => (acc > val) ? acc
: val);
// 5; the largest of the values
```

# .reduce()

https://css-tricks.com/an-illustrated-and-musical-guide-to-map-reduce-and-filter-array-methods/

# Example: average price of all SUVs

```
const vehicles = [
 { make: 'Honda', model: 'CR-V', type: 'suv', price: 24045 },
 { make: 'Honda', model: 'Accord', type: 'sedan', price: 22455 },
 { make: 'Mazda', model: 'Mazda 6', type: 'sedan', price: 24195 },
 { make: 'Mazda', model: 'CX-9', type: 'suv', price: 31520 },
 { make: 'Toyota', model: '4Runner', type: 'suv', price: 34210 },
 { make: 'Toyota', model: 'Sequoia', type: 'suv', price: 45560 },
 { make: 'Toyota', model: 'Tacoma', type: 'truck', price: 24320 },
 { make: 'Ford', model: 'F-150', type: 'truck', price: 27110 },
 { make: 'Ford', model: 'Fusion', type: 'sedan', price: 22120 },
 { make: 'Ford', model: 'Explorer', type: 'suv', price: 31660 }
const averageSUVPrice = vehicles
  .filter(v => v.type === 'suv')
  .map(v => v.price)
  .reduce( (sum, price, i, array) => sum + price / array.length, 0);
console.log(averageSUVPrice); // 33399
                                             https://opensource.com/article/17/6/functional-javascript
```

### Example: working with DOM elements

```
// Add event listener for click on all elements in a sidebar
document.querySelectorAll("#left-sidebar a").forEach(item => { // forEach works on any iterable
    item.addEventListener("click", (event) => {
     // toggle the clicked one
     event.target.classList.toggle("active");
     // Check which elem have "active" class, and return their id
     const nodeList = document.querySelectorAll("#left-sidebar a");
     // nodeList is not a "true" array (does not support map, filter,...), convert it
      const filterList = [...nodeList] //or Array.from(nodeList)
        .filter(filtItem => filtItem.classList.contains("active"))
        .map(filtItem => filtItem.id);
     // filterList = e.g. ['filter-important', 'filter-private']
     do action(filterList);
   });
});
```

#### Where To Go From Here...

- Going deeper in (or "enforcing") functional programming in JavaScript is out of scope for this course
- "JavaScript: The Definitive Guide, 7th Edition", chapter 7.8 provides some additional pointers
- Other interesting links:
  - https://www.freecodecamp.org/news/functional-programming-principles-in-javascript-1b8fc6c3563f/
  - https://medium.com/javascript-scene/master-the-javascript-interview-what-isfunctional-programming-7f218c68b3a0



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