

Java Collections Framework (JCF)

- ▶ **Collection**

- ▶ an object that represents a group of objects

- ▶ **Collection Framework**

- ▶ A unified *architecture* for representing and manipulating collections
 - ▶ Such collections are manipulated independent of the details of their representation



Infrastructure

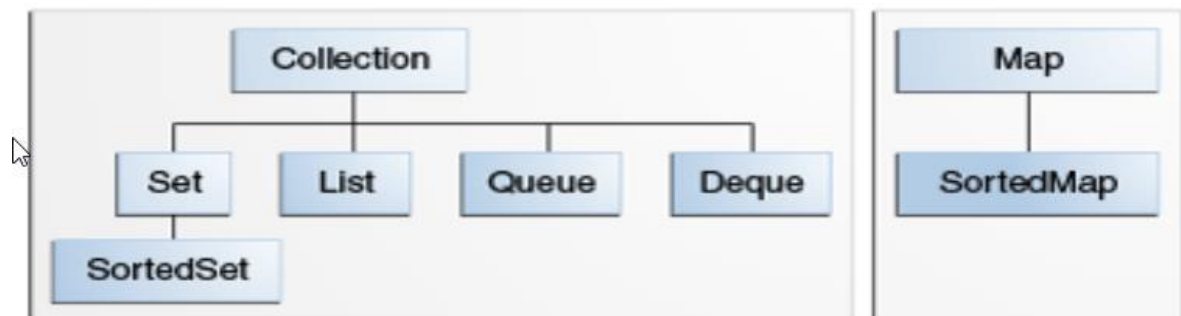
- ▶ These interfaces form the basis of the framework
 - ▶ Some types of collections **allow duplicate** elements, others do not
 - ▶ Some types of collections are **ordered**, others are **unordered**
- ▶ The Java platform doesn't provide any direct implementations of the Collection interface, but provides implementations of more specific sub-interfaces, such as Set and List and Maps



<https://docs.oracle.com/javase/tutorial/collections/interfaces/index.html>

Collection interface

- ▶ A **Collection** represents a group of objects known as its *elements*
- ▶ The Collection interface is the **least common denominator** that all collections implement.
- ▶ It is Used
 - ▶ to pass collections around
 - ▶ to manipulate them when maximum generality is desire
- ▶ **Collection** extends **Iterable**



A note on iterators

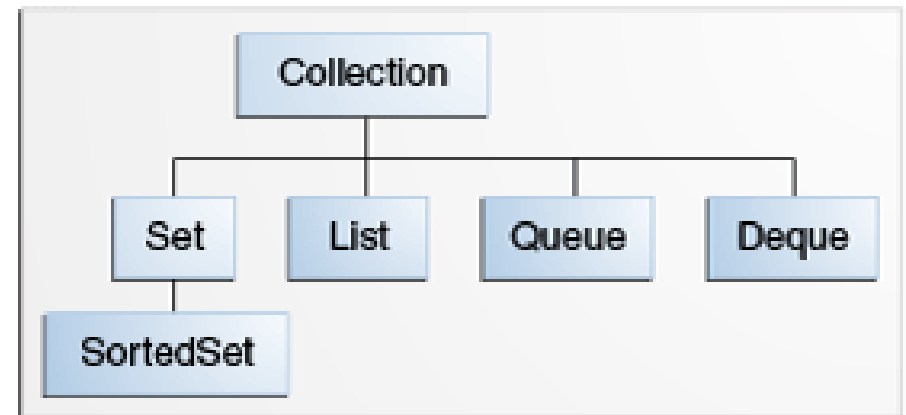
- ▶ An **Iterator** is an object that enables you to traverse through a collection (and to remove elements from the collection selectively)
- ▶ You get an Iterator for a collection by calling its `iterator()` method.
- ▶ Several languages supports “iterators”. E.g., C++, PHP, Python, Ruby, Go...

```
public interface Iterator<E> {  
    boolean hasNext();  
    E next();  
    void remove(); //optional  
}
```

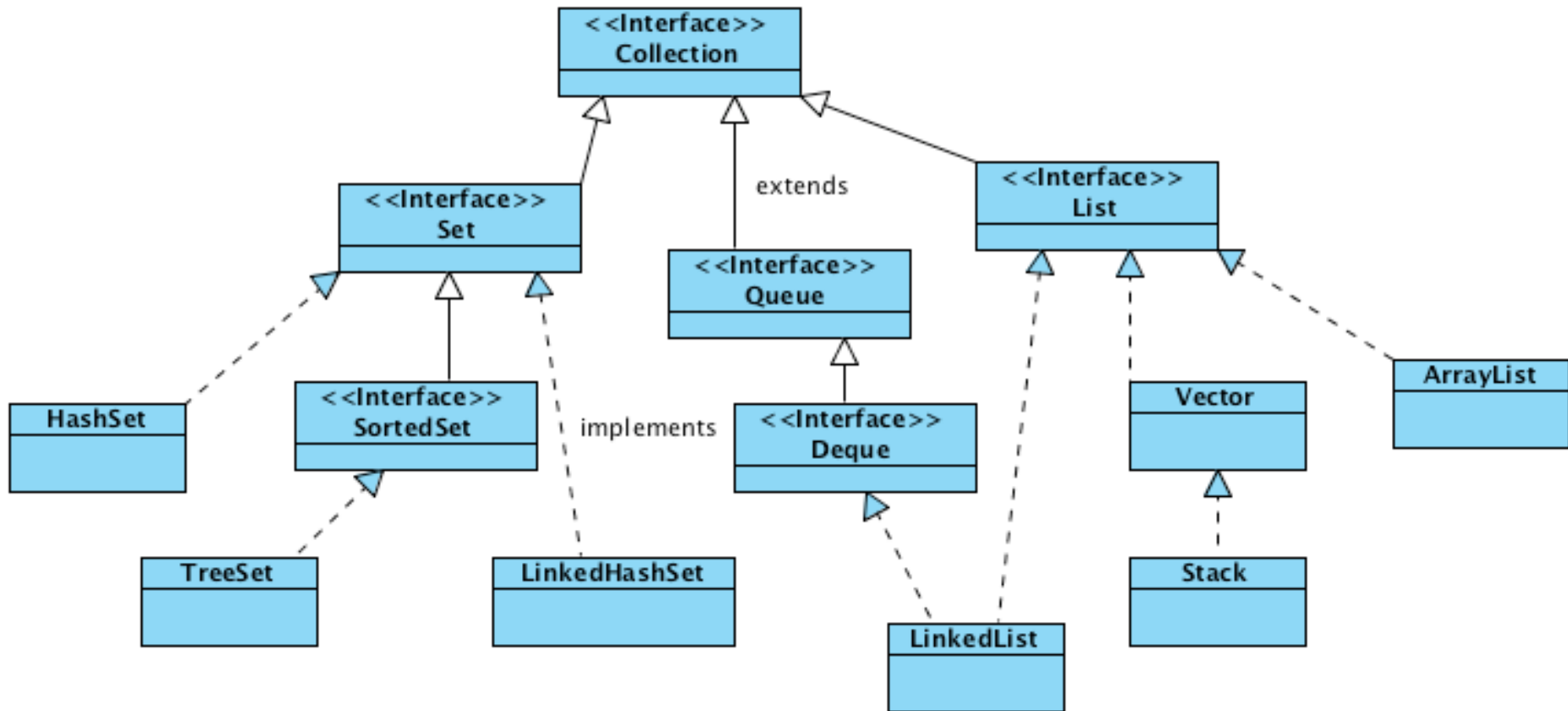


Main Interfaces

- ▶ **List**
 - ▶ A more flexible version of an array
- ▶ **Queue & Priority Queue**
 - ▶ The order of arrival does matter, or the urgency
- ▶ **Deque**
 - ▶ Double-ended Queue (bi-directional)
- ▶ **Set**
 - ▶ No order, no duplicate elements



Collection Family Tree



Collection interface



```
public interface Collection<E> extends Iterable<E> {
    int size();
    boolean isEmpty();
    boolean contains(Object element);
    boolean add(E element); //optional
    boolean remove(Object element); //optional
    Iterator<E> iterator();

    boolean containsAll(Collection<?> c);
    boolean addAll(Collection<? extends E> c); //optional
    boolean removeAll(Collection<?> c); //optional
    boolean retainAll(Collection<?> c); //optional
    void clear(); //optional

    Object[] toArray();
    <T>T[] toArray(T[] a);
}
```




Collection

Basic Operations

```
public interface Collection<E> extends Iterable<E> {
    int size();
    boolean isEmpty();
    boolean contains(Object element);
    boolean add(E element); //optional
    boolean remove(Object element); //optional
    Iterator<E> iterator();

    boolean containsAll(Collection<?> c);
    boolean addAll(Collection<? extends E> c); //optional
    boolean removeAll(Collection<?> c); //optional
    boolean retainAll(Collection<?> c); //optional
    void clear(); //optional

    Object[] toArray();
    <T>T[] toArray(T[] a);
}
```

generics



Collection interface

```
public interface Collection<E> extends Iterable<E> {
    int size();
    boolean isEmpty();
    boolean contains(Object element);
    boolean add(E element);
    boolean remove(Object element);
    // optional

    Bulk Operations
    boolean containsAll(Collection<?> c);
    boolean addAll(Collection<? extends E> c); //optional
    boolean removeAll(Collection<?> c); //optional
    boolean retainAll(Collection<?> c); //optional
    void clear(); //optional

    Object[] toArray();
    <T>T[] toArray(T[] a);
}
```

wildcard

either extends
or implements

Collection interface



```
public interface Collection<E> extends Iterable<E> {
    int size();
    boolean isEmpty();
    boolean contains(Object element);
    boolean add(E element); //optional
    boolean remove(Object element); //optional
    Iterator<E> iterator();

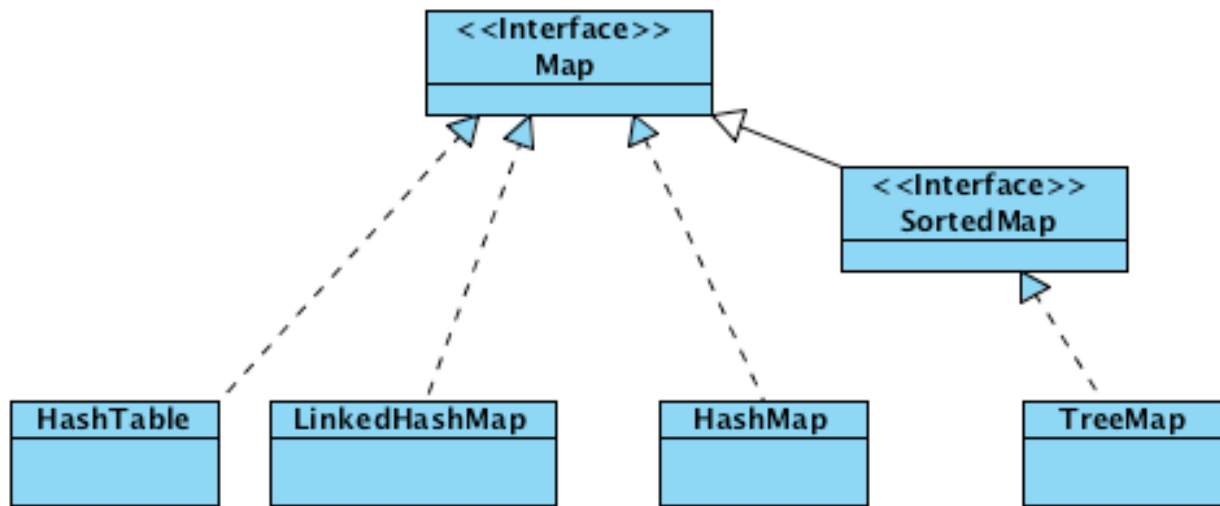
    boolean containsAll(Collection<?> c);
    boolean addAll(Collection<? extends E> c); //optional
    boolean removeAll(Collection<?> c); //optional
    boolean retainAll(Collection<?> c); //optional
    //optional

    Array Operations
    Object[] toArray();
    <T>T[] toArray(T[] a);
}
```

Map interface

- ▶ A **Map** is an object that maps keys to values
- ▶ A map cannot contain duplicate keys: each key can map to at most one value
- ▶ **Map** does not extend **Iterable**, but it is possible to get an iterator through **entrySet()**
- ▶ **Notez bien:** Maps do not extend from **java.util.Collection**, but they're still considered to be part of the “collections framework”

Map Family Tree





M

Basic Operations

```
public interface Map<K,V> {  
    V put(K key, V value);  
    V get(Object key);  
    V remove(Object key);  
    boolean containsKey(Object key);  
    boolean containsValue(Object value);  
    int size();  
    boolean isEmpty();  
  
    void putAll(Map<? extends K, ? extends V> m);  
    void clear();  
  
    [...]
```



Map interface

```
public interface Map<K,V> {  
    V put(K key, V value);  
    V get(Object key);  
    V remove(Object key);  
    boolean containsKey(Object key);  
    boolean containsValue(Object value);  
    int size();
```

Bulk Operations

```
void putAll(Map<? extends K, ? extends V> m);  
void clear();
```

[...]



Map interface

[...]

```
public Set<K> keySet();  
public Collection<V> values();  
entrySet();
```

Interface for entrySet elements

```
public interface Entry {  
    K getKey();  
    V getValue();  
    V setValue(V value);  
}
```

```
}
```




Map interface

Collection Views

```
public Set<K> keySet();  
public Collection<V> values();  
public Set<Map.Entry<K,V>> entrySet();
```

```
public interface Entry {  
    K getKey();  
    V getValue();  
    V setValue(V value);  
}
```

```
}
```

```
for (Map.Entry<Foo,Bar> e : map.entrySet())  
{  
    Foo key = e.getKey();  
    Bar value = e.getValue();  
}
```

Implementations






Interfaces	Hash table Implementations	Resizable array Implementations	Tree Implementations	Linked list Implementations	Hash table + Linked list Implementations
Set	HashSet		TreeSet		LinkedHashSet
List		ArrayList		LinkedList	
Queue					
Deque		ArrayDeque		LinkedList	
Map	HashMap		TreeMap		LinkedHashMap

<https://docs.oracle.com/javase/tutorial/collections/index.html>

<http://tiny.cc/javahelp>

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